

A Short Course on Sound and Human Hearing

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dB (decibel)

The dB (decibel) is a logarithmic unit for comparing two measurable quantities whose ratios may range from very large to very small.

It is similar to the Richter Scale where each whole number step in the magnitude scale corresponds to the release of about 31 times more energy than the amount associated with the preceding whole number value.

For Sound Pressure, **$dB = 20 * \log_{10} (\text{Pressure 2/Pressure 1})$**

Deci-Bel literally means 1/10 of a Bel. Deci comes from the Latin “decimus” meaning “tenth”. The Bel is considered too large to be useful so it is divided by ten. Technically, when used in Sound Pressure comparisons, it should be called something else because it is a twentieth, not a tenth. (Life is full of inconsistencies, ranging from very large to very small.)

Bel is capitalized because the unit is named to honor Alexander Graham Bell.

By itself, dB does not indicate an actual sound pressure, only a relative sound pressure. In order for dB to indicate an actual sound pressure it must be referenced to an actual sound pressure.

The standard that is used for sound pressure is 20 uPa (20 micro Pascals). “Pascal” is capitalized because it is named to honor Blaise Pascal, a 17th century French mathematician, physicist, inventor, writer, and philosopher. He made important contributions to the study of fluids and clarified the concepts of pressure and vacuum by generalizing the work of Evangelista Torricelli. Torricelli (who invented the barometer) also has a unit of measure named after him, the Torr.

A Pascal is a Newton per square meter. In the centimeter-gram-second system of units, that comes out to 200 micro dynes/cm² or 0.0002 dynes/cm²

In order to indicate that the dB is referenced to this actual acoustic pressure it is called “db Acoustic” which may be shortened to either “dBA” or “dB(A)”. For various reasons I prefer “dBA.”

A sound pressure of 20 uPa is **0 dBA**. This is because $\log_{10}(1) = 0$. Remember that 10 to the zero power (10^0) = 1, not zero. And 20 times 0 = 0.

A sound pressure of 0 dBA is the softest sound that a human with normal hearing can detect under laboratory conditions, which is probably why it was chosen as the reference.

The following useful information comes from the consulting firm of Jones & Stokes Associates by way of the California State Water Resources Control Board, **General Waste Discharge Requirements for Biosolids Land Application, Draft Statewide Program EIR, Appendix G**, June 28, 1999. [\[Ref 1\]](#)

Most people have difficulty distinguishing the louder of two sound sources if they differ by less than 1.5-2.0 dB. Research into the human perception of changes in sound level indicates the following:

- a 3-dB change is just perceptible,
- a 5-dB change is clearly perceptible, and
- a 10-dB change is perceived as being twice or half as loud.

Here is a chart from Appendix G (cited above) showing various sounds levels in dBA and what they correspond to.

Sound Source	Sound Level (dBA)*	Response
Carrier deck jet operation	140	
Civil defense siren (at 100 feet)	130	Painfully loud
Jet takeoff (at 200 feet)	120	Threshold of feeling and pain
Riveting machine (at 1 foot) Rock music concert	110	
Pile driver (at 50 feet) Ambulance siren (at 100 feet)	100	Very loud
Heavy truck (at 50 feet)	90	
Pneumatic drill (at 50 feet) Freight train cars (at 50 feet)	80	
Garbage disposal in home Freight train cars (at 100 feet) Freeway traffic (at 50 feet) Vacuum cleaner (at 10 feet)	70	Moderately loud
Air conditioning unit (at 20 feet)	60	
Speech in normal voice (at 15 feet)	50	
Residence-typical movement of people, no TV or radio	40	Quiet
Soft whisper (at 5 feet)	30	
Recording studio	20	
	10	
	0	Threshold of hearing

* Typical A-weighted sound levels in decibels. "A" weighting approximates the frequency response of the human ear.

Adding decibels

If you have a sound at 60 dBA and add another sound that (separately) is also 60 dBA the result is not 120 dBA.

That is because the dB comes from a logarithm. You have to convert the two dBAs back into their respective sound pressures, add the sound pressures, and convert the result back into dBA.

Here is a chart from http://www.engineeringtoolbox.com/adding-decibel-d_63.html

Sound Power Level Difference between two Sound Sources (dB)	Added Decibel to the Highest Sound Power Level (dB)
0	3
1	2.5
2	2
3	2
4	1.5
5	1
6	1
7	1
8	0.5
9	0.5
10	0.5
> 10	0

Here is my own concrete example:

Sound 1 (separate) dBA	Sound 2 (separate) dBA	Resulting dBA
60	60	63
60	61	63.5
60	62	64
60	63	65
60	64	65.5
60	65	66
60	66	67
60	67	68
60	68	68.5
60	69	69.5
60	70	70.5

Above 70 dBA for Sound 2 add nothing.

Another way of looking at it is:

Sound 1 (separate) dBA	Sound 2 (separate) dBA	Resulting dBA
60	60	63
60	59	62.5
60	58	62
60	57	62
60	56	61.5
60	55	61
60	54	61
60	53	61
60	52	60.5
60	51	60.5
60	50	60.5

Below 50 dBA for Sound 2 the result is 60 dBA (just Sound 1).

A-Weighting versus C-Weighting

In the 1920s (and maybe 1930s) Harvey Fletcher and W.A. Munson of Bell Laboratories did tests to determine the frequency response of human hearing. Their results were published in the article "**Loudness, its definition, measurement and calculation**" in the Journal of the Acoustical Society of America **5**, 82-108 (1933). [[Ref 2](#)]

They used a pure tone at 1 KHz as a reference. Then they played a pure tone at another frequency and asked the test subject if the second tone was louder than the first tone, softer than the first tone, or the same loudness. If the second tone was either louder or softer than the first tone they adjusted the loudness of second tone and repeated the test until it was reported as being the same loudness.

The amount they had to boost the second tone to be the same loudness as the first tone (the 1 KHz reference) meant the human ear was less sensitive at that frequency by the same amount.

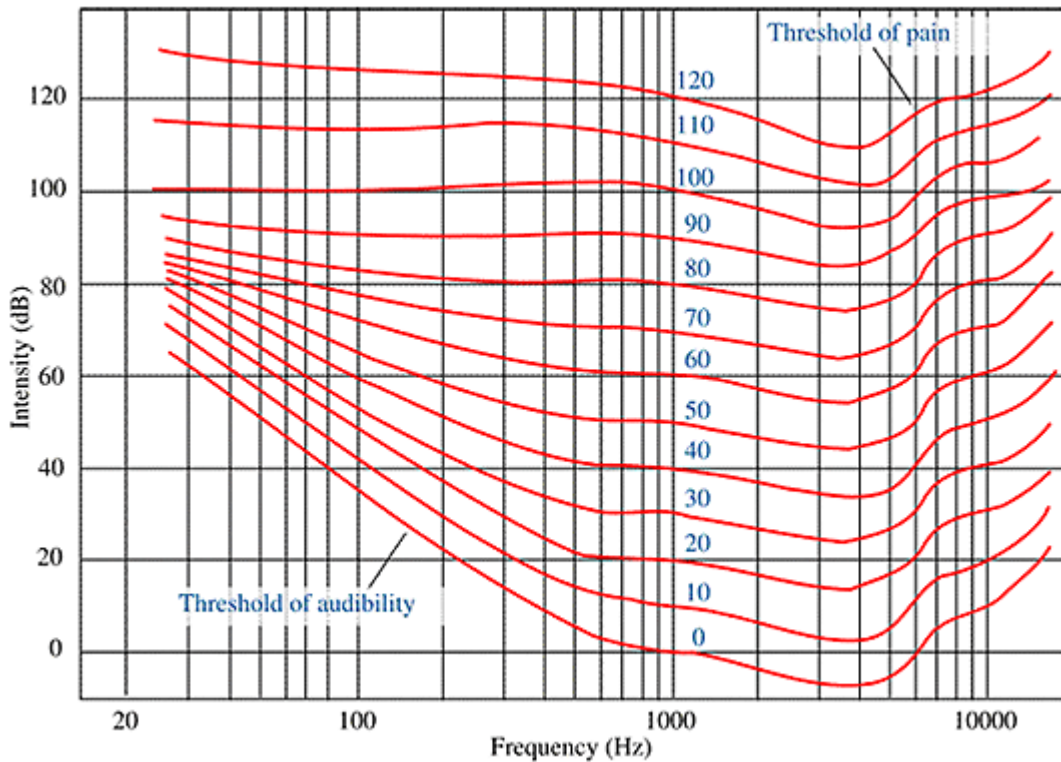
Then they repeated the test with pairs of tones (one of them the 1 KHz reference) until they had covered the spectrum they wanted to cover.

They discovered that the human ear is less sensitive at low frequencies and at high frequencies. They produced a curve of the human ear's frequency response.

It sounds simple but it isn't.

When they did the test at different sound levels they got different curves.

When you look at the following set of curves remember that when the curve goes up it meant they had to boost the sound to make it sound as loud as it did at 1 KHz.



Look at the curve for 40 dBA. Find 30 Hz. It is the line immediately to the right of 20 Hz.

In order for 30 Hz to be the same loudness as 1 KHz it had to be boosted to almost 80 dBA, for a difference of almost 40 dB. It means that the ear is 40 dB less sensitive at 30 Hz than it is at 1 KHz.

Now look at the curve for 70 dBA. In order for 30 Hz to be as loud as 1 KHz it only had to be boosted to about 83 dBA for a difference of 13 dB. Therefore, at 70 dBA the ear is only 13 dB less sensitive at 30 Hz than it is at a sound level of 40 dBA.

This is why most stereos have a **Loudness** switch. When you are listening at low sound levels the Loudness switch boosts the bass.

Look at the curve for 100 dBA. The low frequencies don't need any boost at all. At 100 dBA the ear's frequency response is essentially flat from 30 Hz to 1 KHz. Then there is a boost in sensitivity between 1 KHz and 6 KHz. (The frequency scale is a log scale.)

Don't try this at home. 100 dBA is the sound of a pile driver at 50 feet or an ambulance siren at 100 feet.

After Fletcher and Munson published their work the manufacturers of sound level meters incorporated filters into their sound level meters to approximate the Fletcher Munson curves so that their sound level meters would report the loudness levels that humans heard.

The sound level meter manufacturers incorporated filters for only two curves: the curve at 40 dBA and the curve at 70 dBA.

The 40 dBA curve was called A-Weighting. The 70 dBA curve was called B-Weighting. When the meter was operated with a flat frequency response (no filter) it was called C-Weighting.

The curves have not changed much since then except that sound meter manufacturers have dropped B-Weighting.

Why did they do that? Did they think that all sound environments that one would like to measure were at 40 dBA?

The result is that if you use A-Weighting in an environment of 70 dBA you will under-report a 30 Hz sound by 27 dB. (40 dB at 40 dBA for A-Weighting versus 13 dB at 70 dBA for B-Weighting)

27 dB is perceived as more than four times as loud. (The first 10 dB is twice as loud. The second 10 dB is again twice as loud. The next 7 dB is only a little louder.)

Most (maybe all) modern professional sound level meters probably use digital signal processing to synthesize the filters. If they used a Fast Fourier Transform (FFT) [which is used to make spectrum analyzers] they could make a sound level meter that applies the correct weight to each sound component at each frequency at each amplitude.

There are things about the Fletcher and Munson methodology to criticize. These criticisms also apply to those who have duplicated and updated the Fletcher and Munson curves.

1. They used headphones. (Fletcher and Munson called them “head receivers”.) Although there are substantial difficulties creating a calibrated sound field using speakers, most people experience the world in free-air sound. And if I am being subjected to annoying and distracting sound through headphones I can take the headphones off.
2. They used pure tones. Random noise is generally perceived as louder than a single tone at the same sound pressure level, regardless of the weighting. See Eberhard Zwicker, “**Meaningful Noise Measurement and Effective Noise Reduction**”, *Noise Control Eng. J.*, **29**(3), pp. 66-76 (1987) as cited in **The Impact of A-weighting Sound Pressure Level Measurements during the Evaluation of Noise Exposure**, Richard L. St. Pierre, Jr. and Daniel J. Maguire, NOISE-CON 2004, 2004 July 12-14, Baltimore, Maryland. [\[Ref 3\]](#) The Pierre and Maguire paper is very much worth reading.

Why is the use of A-weighting so prevalent that it is routinely specified by municipalities in their noise ordinances?

From The OSHA Technical Manual **Noise and Hearing Conservation**, Appendix I:A Physics of Sound) [\[Ref 4\]](#)

It has been found that the A-network gives a better estimation of the threat to human hearing than the other networks. The A-network is required by OSHA for measuring noise in the workplace and is widely used in describing occupational and environmental noise.

They think that if OSHA uses it, they are safe from legal challenge.

Applying the OSHA standard is wrong for at least five reasons:

1. OSHA uses it to protect workers from measurable and permanent hearing damage. They do not consider other physiological and psychological effects caused by exposure to noise.
2. The adoption of A-weighting was a bureaucratic decision made for the benefit of the companies who create the noise that their workers are subjected to. Reducing noise levels costs money.
3. People living in their homes are not workers who, apparently, can quit their jobs and easily find another, less noisier, one.
4. Workers are not supposed to sleep on the job.
5. Their statement that “It has been found that the A-network gives a better estimation of the threat to human hearing than the other networks” has no foundation.

Phons

You will often see the Fletcher Munson curves referred to by a **phon** number.

Here is the deal on phons from <http://hyperphysics.phy-astr.gsu.edu/hbase/sound/phon.html>

Saying that two sounds have equal intensity is not the same thing as saying that they have equal loudness. Since the human hearing sensitivity varies with frequency, it is useful to plot equal loudness curves which show that variation for the average human ear. If 1000 Hz is chosen as a standard frequency, then each equal loudness curve can be referenced to the decibel level at 1000 Hz. This is the basis for the measurement of loudness in phons. If a given sound is perceived to be as loud as a 60 dB sound at 1000 Hz, then it is said to have a loudness of 60 phons.

Therefore, a 40 dBA tone at 1 KHz is 40 phons.

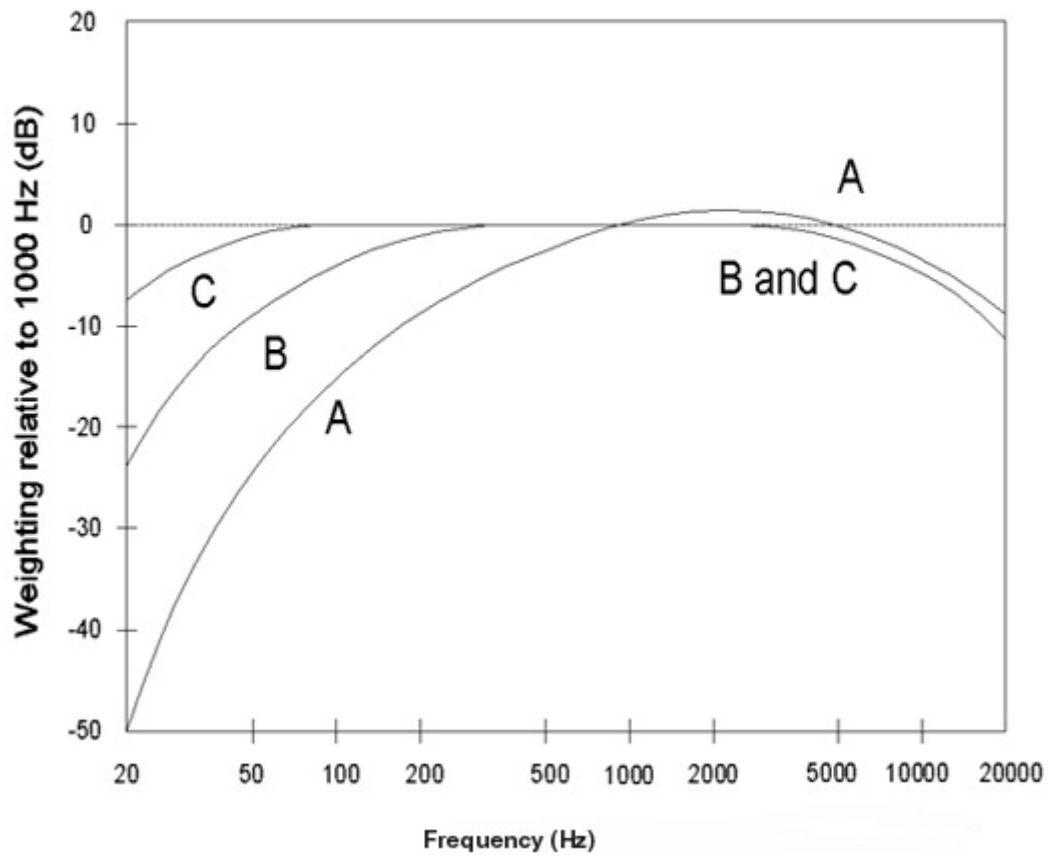
Fletcher Munson Updated Curves

Attempts have been made periodically to update the Fletcher Munson curves. Some have been more successful than others. The history of these attempts will not be covered here.

The following curves appear to be current. They come from the Federal Highway Administration. [Ref 5] <http://www.fhwa.dot.gov/environment/noise/measurement/mhrn03.cfm>

Note that they go down to 20 Hz while the original Fletcher Munson curves only went down to slightly below 30 Hz. If you read the original Fletcher Munson paper they use the frequency unit “cycles per second.” This was changed to Hertz (Hz.) in the 1960s. It honors Heinrich Hertz, the German physicist who clarified and expanded the electromagnetic theory of light that had been put forth by the British physicist James Clerk Maxwell in 1884. In the 1880s Hertz proved that electricity can be transmitted in electromagnetic waves which travel at the speed of light and which possess many other properties of light. His experiments with these electromagnetic waves led to the development of the wireless telegraph and the radio.

Curves from the Federal Highway Administration.



What follows is a **One Third Octave-Band Center Frequency Chart**, also from the Federal Highway Administration.

One Third Octave-Band Center Frequency Chart

These are not dBA because they are not referenced to the Acoustic sound pressure standard of 20 uPA (20 micro Pascals). They are referenced to 1 KHz, where A-Weighting, B-Weighting, and C-Weighting would all read the same.

One Third Octave-Band Center Frequency	A (dB)	B (dB)	C (dB)
20	-50.4	-24.2	-6.2
25	-44.8	-20.5	-4.4
31.5	-39.5	-17.1	-3
40	-34.5	-17.1	-2
50	-30.3	-11.6	-1.3
63	-26.2	-9.4	-0.8
80	-22.4	-7.3	-0.5
100	-19.1	-5.6	-0.3
125	-16.2	-4.2	-0.2
160	-13.2	-2.9	-0.1
200	-10.8	-2	0
250	-8.7	-1.4	0
315	-6.6	-0.9	0
400	-4.8	-0.5	0
500	-3.2	-0.3	0
630	-1.9	-0.1	0
800	-0.8	0	0
1000	0	0	0
1250	0.6	0	0
1600	1	0	-0.1
2000	1.2	-0.1	-0.2
2500	1.3	-0.2	-0.3
3150	1.2	-0.4	-0.5
4000	1	-0.7	-0.8
5000	0.6	-1.2	-1.3
6300	-0.1	-1.9	-2
8000	-1.1	-2.9	-3
10000	-2.5	-4.3	-4.4
12500	-4.3	-6.1	-6.2
16000	-6.7	-8.5	-8.6
20000	-9.3	-11.2	-11.3

Comparison of A-Weighting and B-Weighting at Low Frequencies

The following table shows the A-Weighting curve and B-Weighting curve referenced to the C-Weighting Curve (which is why the C entries are all '0'). I produced this chart from the data supplied by the Federal Highway Administration.

A meter using A-Weighting or B-Weighting will read that number of dB lower than when using C-Weighting.

The difference between B-Weighting and A-Weighting means that A-Weighting will read that number of dB lower than B-Weighting would read.

Frequency (Hz)	C (dB) (Reference)	B (dB)	A (dB)	Difference (dB) Between B Scale and A Scale
20	0	-18.0	-44.2	26.2
25	0	-16.1	-40.4	24.3
31.5	0	-14.1	-36.5	22.4
40	0	-15.1	-32.5	17.4
50	0	-10.3	-29.0	18.7
63	0	-8.6	-25.4	16.8
80	0	-6.8	-21.9	15.1
100	0	-5.3	-18.8	13.5
125	0	-4.0	-16.0	12.0
160	0	-2.8	-13.1	10.3
200	0	-2.0	-10.8	8.8
250	0	-1.4	-8.7	7.3

What is Leq?

From: www.renzotonin.com.au/wizardsPDF/acousticTerminology.pdf

Leq Equivalent sound pressure level - the steady sound level that, over a specified period of time, would produce the same energy equivalence as the fluctuating sound level actually occurring.

Notice that this is about energy equivalence, not sound pressure equivalence.

Leq is an RMS (Root Mean Squared) function of sound pressure. You square each value, add up all the values, divide by the number of values, and take the square root of the result.

From the Web site National Instruments:

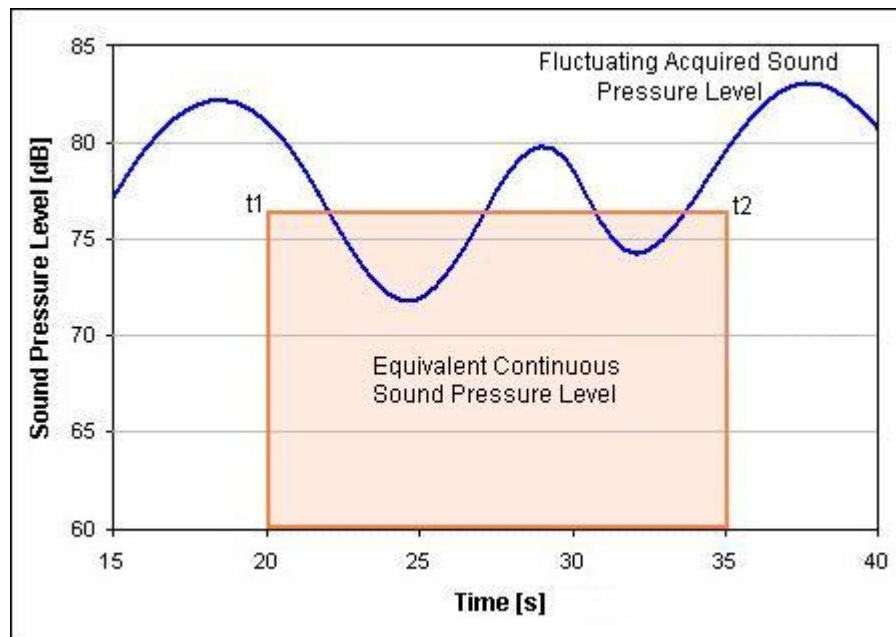
<http://digital.ni.com/public.nsf/allkb/FCE0EC0A6B193A028625722E006DE298>

L_{eq} is a symbol that represents “Equivalent Continuous Noise Level”. Usually the signal that you are measuring is varying in amplitude. You can calculate the sound pressure (noise) level of an imaginary continuous signal, within a given time interval, that would produce the same energy as the fluctuating sound level that you are measuring.

The calculation is relatively simple; the L_{eq} algorithm just divides the integrated sound pressure by the total duration of the signal. The result is expressed in **dB**.

$$L_{eq} = 10 \log \left[\frac{1}{t_2 - t_1} \int_{t_1}^{t_2} \frac{p_A^2}{p_0^2} dt \right]$$

- L_{eq} = equivalent continuous sound pressure level [dB]
- p_0 = reference pressure level = 20 μ Pa
- p_A = acquired sound pressure in Pa
- t_1 = start time for measurement
- t_2 = end time for measurement



Continuing from www.renzotonin.com.au/wizardsPDF/acousticTerminology.pdf

$L_{eq}(1hr)$ The L_{eq} noise level for a specific one-hour period.

$L_{eq}(8hr)$ The continuous noise level during any one hour period between 10pm and 6am.

$L_{eq}(9hr)$ The L_{eq} noise level for the period 10pm to 7am.

Leq(15hr) The Leq noise level for the period 7am to 10pm.

Leq (24hr) The equivalent continuous noise level during a 24 hour period, usually from midnight to midnight.

There are also ways to specify the sound pressure level that is exceeded for a specified percentage of time.

L1 The sound pressure level that is exceeded for 1% of the time for which the given sound is measured.

L10 The sound pressure level that is exceeded for 10% of the time for which the given sound is measured.

L10(1hr) The L10 level measured over a 1 hour period.

L10(18hr) The arithmetic average of the L10(1hr) levels for the 18 hour period between 6am and 12 midnight on a normal working day. It was a common traffic noise descriptor. For traffic noise it is usually about 3dB(A) higher than Leq (24 hours).

L90 The level of noise exceeded for 90% of the time. The bottom 10% of the sample is the L90 noise level expressed in units of dB(A).

Labels

Both dBA and A-Weighting contain an “A” and this causes considerable confusion in municipal codes and even in professional papers.

I have seen **dBA** used to mean both **dB-Acoustic** and **dB-Acoustic, A-Weighting**, sometimes in the same document. I have seen a proposed ordinance where sometimes dBA means **dB-Acoustic** and sometimes it means **dB-Acoustic, A-Weighting**. The proposed ordinance, which usually uses dB(A) to mean dB-Acoustic, contains a reference to **dB(A)** to mean **dB-Acoustic, A-Weighting** and **dB(C)** to mean **dB-Acoustic, C-Weighting**. Is this due to ignorance or is it intentional in order to cause confusion?

Note that **dB-Acoustic** does not mean **dB-Acoustic, C-Weighting**. **dB-Acoustic, C-Weighting** is flat only within its specified bandwidth. **dB-Acoustic** means a sound pressure referenced to 20 uPa. There is no curve, there is no bandwidth restriction. It is a naked sound pressure measurement.

As a result, it is necessary to explicitly define the terms in each document/code/ordinance/paper.

Here is how it can be done:

dBA means dB-Acoustic

dBA(A) means dB-Acoustic, A-Weighting

dBA(C) means dB-Acoustic, C-Weighting

dBA(F) means dB-Acoustic, Flat (within a specified bandwidth, such as the limits of an instrument)

dBA(Z) means dB-Acoustic, Z-Weighting

or it can be stated as:

dBA means dB-Acoustic

and then explicitly use the terms

dBA(A-Weighting)

dBA(C-Weighting)

dBA(Flat)

dBA(Z-Weighting)

Ordinances and Standards

Many ordinances specify ANSI or IEC standards for measuring sound. By specifying them in the ordinance, the ANSI and IEC standards have been incorporated into the ordinance.

The method used to measure a quantity defines the standard for that quantity. If the sound pressure level standard calls for sound pressure to be measured with a piece of string, then that defines the sound pressure level standard.

The ANSI and IEC standards are only available if you buy them. They cost too much.

For example, suppose an ordinance specifies the following:

1. All instruments must meet ANSI Type 1 performance specifications, and meet requirements of ANSI 1.4, 1.11, and 1.42.
2. Procedures must meet ANSI S12.9 and other applicable ANSI standards.

Without seeing ANSI 1.4 there is no way to know what the required frequency range or accuracy for the instrument is. ANSI 1.4 costs \$100.

ANSI S12.9 contains six parts. From the ANSI Web site:

ANSI S12. 9 - Part 1-1988 (R2003)

Quantities and Procedures for Description and Measurement of Environmental Sound, Part 1 \$90

ANSI/ASA S12. 9-1992/Part 2 (R2008)

Quantities and Procedures for Description and Measurement of Environmental Sound, Part 2
Measurement of Long-Term, Wide-Area Sound \$100

ANSI/ASA S12. 9-1993/Part 3 (R2008)

Quantities and Procedures for Description and Measurement of Environmental Sound, Part 3,
Short-Term Measurements with an Observer Present \$100

ANSI S12. 9 - Part 4-2005

Quantities and Procedures for Description and Measurement of Environmental Sound - Part 4:

Noise Assessment and Prediction of Long-term Community Response ANSI/ASA S12. 9/Part 5-2007	\$100
Quantities and Procedures for Description and Measurement of Environmental Sound - Part 5: Sound Level Descriptors for Determination of Compatible Land Use	\$90
ANSI/ASA S12. 9-2008/Part 6 Revises ANSI S12.9-Part 6-2000 (R2005)	
Quantities and Procedures for Description and Measurement of Environmental Sound - Part 6: Methods for Estimating of Awakenings Associated with Outdoor Noise Events Heard in Homes	\$110

If the only way people can read the standards is by buying them (\$690) then the only way people can read the entire ordinance (and the most important part of the ordinance) is by spending \$690.

As a result, important parts of the code are secret to most of the people who are required to obey it (rich people excepted). Aren't Secret Laws still un-Constitutional in the United States?

Sound Level Meters

There are three categories of professional equipment.

Type 0: for Laboratories

Type 1: Measures down to 3 Hz.

Type 2: Measures down to 20 Hz.

Examples of Type 1 Meters

A good example of a Type 1 Sound Level Meter is the Sound Pro 1 by Quest Technologies.

It is available in several versions, including:

1. A version that just reads the broadband sound pressure level (Sound Pro 1 for \$3,101)
http://www.coleparmer.com/catalog/product_view.asp?sku=5051061
2. A version that does octaves (Sound Pro 1/1 for \$4,099)
http://www.coleparmer.com/catalog/product_view.asp?sku=5051062
3. A version that does 1/3 octaves (Sound Pro 1/3 at \$5,038).
http://www.coleparmer.com/catalog/product_view.asp?sku=5051063

They have the following weighting functions: A, C, Z, F

C-Weighting is considered obsolete, replaced by Z-Weighting. I have not found an explanation of Z-Weighting; perhaps it is in the ANSI and IEC documents. It is probably the new Flat response.

Quest uses 'F' to mean Flat.

The above meters are rated to have the following accuracies:

- **0.1 dB down** - 20 Hz to 14 kHz.
- **1.0 dB down** - 5 Hz to 25.2 kHz.
- **3.0 dB down** - 3 Hz to 25.8 kHz.

I talked to Melissa at Quest Technologies (1-800-245-0779).

When the meter needs to be recalibrated, it costs \$520. (whew!)

There is additional software available for analyzing the data for \$505.

I think it would be reasonable to expect that a Professional Acoustics Consultant would have equipment of this type.

Examples of Type 2 Meters

Quest makes a Type 2 meter that goes down to 20 Hz and costs \$1,881 (SP-SE-2).

http://www.coleparmer.com/catalog/product_view.asp?sku=5051058

The Protek SL1700 is a type 2 meter but only has a bandwidth of 31.5 Hz to 8 KHz. The quoted accuracy within this range is +/- 1.5 dB. The accuracy outside this range is not known. However, this meter has the advantage that it can be purchased for \$162.00 .

See <http://www.testequipmentdepot.com/protek/sound-level/sl1700.htm#0003023?ref=gbase>

For \$288 you can get the SL1701 which has a data logger and RS-232 interface.

Other

Radio Shack Model 33-4050 7-Range Analog Display Sound Level Meter. Cost: \$44.99. It is listed as out of stock. It may have been discontinued.

It has a rated accuracy of +/- 2 dB at 114 dBSPL which is useless even if dBSPL means dBA. It does not say what the accuracy is at lower sound levels.

It has A-Weighting and C-Weighting. This is what the manual says:

- WEIGHTING A measures noise level. It primarily measures frequencies in the 500-10,000 Hz range, which is the area of greatest sensitivity to the human ear.
- WEIGHTING C measures sound level of musical material. It measures uniformly over the frequency range from 32-10,000 Hz.

This meter can be useful for comparing sound levels from different sources but should not be used for measuring absolute sound levels (dBA).

Radio Shack Model 33-2055 Digital-Display Sound-Level Meter. Cost: \$49.99. It is also listed as out of stock.

It appears to be a digital version of the analog meter. The specifications are the same.

References

- [1] California State Water California State Water Resources Control Board, **General Waste Discharge Requirements for Biosolids Land Application, Draft Statewide Program EIR, Appendix G**, June 28, 1999.
- [2] **Loudness, its definition, measurement and calculation**, Harvey Fletcher and W.A. Munson of Bell Laboratories, Journal of the Acoustical Society of America **5**, 82-108 (1933).
- [3] **The Impact of A-weighting Sound Pressure Level Measurements during the Evaluation of Noise Exposure**, Richard L. St. Pierre, Jr. and Daniel J. Maguire, NOISE-CON 2004, 2004 July 12-14, Baltimore, Maryland.
- [4] OSHA Technical Manual **Noise and Hearing Conservation**, Appendix I:A Physics of Sound (http://www.osha.gov/dts/osta/otm/noise/health_effects/physics.html)
- [5] **Measurement of Highway-Related Noise, Federal Highway Administration.**
<http://www.fhwa.dot.gov/environment/noise/measurement/mhrn03.cfm>
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And that's all for now.

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August 4, 2010